Q1 Calculate the pixel positions along a line path from (10,12) to (20,20) using Bresenhams line drawing algorithm

Q2.calculate the points on quadrant1 and quadrant2 of a circle using midpoint circle algm for center (0,0) and radius 8

Q3 Calculate the pixel positions along a line path from (10,10) to (20,20) using DDA line drawing algorithm

Q4.calculate the points on quadrant1 and quadrant2 of a circle using bresenham circle algm for center (0,0) and radius 5

Q5. Calculate the value of epsilon if the radius of a circle is 150 in DDA circle algm